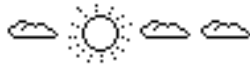


MEPBM GAMES
presents

Middle-earth Play-By-Mail™ Third Age, circa 2950



GAME # 229



Witch-king

Victory points : 0
Victory Conditions :

To hold at game end the population center of Galadbrynd at 2709.
To hold at game end the population center of Stowburg at 2520.
To see to the termination of Gothmog by any means whatsoever.
To hold at game end the greatest amount of artifacts.
To hold at game end the population center of Morannon at 3221.

Internet G229N11
NONE
NONE
NONE
NONE

Game # : 229
Player # : 11
Turn # : 0
Account : \$ 0.00
Free Turns : 0
Security Code : 6139
Special Service : YES

Witch-king

(A Dark Servant)

Season : Winter

RELATIONS WITH OTHER NATIONS

Woodmen	: Disliked	Northmen	: Disliked	Riders of Rohan	: Disliked
Dúnadan Rangers	: Disliked	Silvan Elves	: Disliked	Northern Gondor	: Disliked
Southern Gondor	: Disliked	Dwarves	: Disliked	Sinda Elves	: Disliked
Noldo Elves	: Disliked	Dragon Lord	: Tolerated	Dog Lord	: Tolerated
Cloud Lord	: Tolerated	Blind Sorcerer	: Tolerated	Ice King	: Tolerated
Quiet Avenger	: Tolerated	Fire King	: Tolerated	Long Rider	: Tolerated
Dark Lieutenants	: Tolerated	Corsairs	: Tolerated	Rhûn Easterlings	: Tolerated
Dunlendings	: Disliked	White Wizard	: Disliked	Khand Easterlings	: Neutral

POPULATION CENTERS

Lag-angren Location : @ 1502 in Hills & Rough Climate is Polar

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	0	0	0	114	21	0	780
Current stores	0	0	0	0	171	32	0	-

Lag-lach Location : @ 2311 in Mountains Climate is Severe

Size : Camp	Fortifications : None	Loyalty : 30	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	148	28	0	0	0	0	1000
Current stores	0	222	42	0	750	0	0	-

Minas Morgul (Capital) Location : @ 3124 in Mountains Climate is Cold

Size : Major Town	Fortifications : Castle	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	118	22	0	0	0	0	2340
Current stores	0	177	33	0	3000	0	0	-

An army bearing the banner of the Witch-king under Lord Bolg is here.

Mt Gram Location : @ 2006 in Mountains Climate is Polar

Size : Town	Fortifications : Fort	Loyalty : 55	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	18	36	0	0	0	0	810
Current stores	0	27	54	0	2250	0	0	-

An army bearing the banner of the Witch-king under Veteran Angûlion is here.

Mt Gundabad Location : @ 2305 in Mountains Climate is Polar

Size : Major Town	Fortifications : Fort	Loyalty : 75	Docks : None	Hidden ? : No	Sieged ? : No			
Surplus Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts	Gold
Expected production	0	26	6	0	0	0	0	570
Current stores	0	39	9	0	3000	0	0	-

An army bearing the banner of the Witch-king under Lord Rogrog is here.

ARMIES AND NAVIES

Army Commander : Veteran Angûlion Location : @ 2006 in Mountains Climate is Polar

Army morale : 50 Warships : 0 Transports : 0 (2) Travel mode : Normal

Troops	Training	Weapon	Armor	# Troops	Troop Type
Troll footsoldiers w/flails	10	30	0	100	Heavy Infantry
Mannish slaves w/maces	10	30	10	200	Men-at-Arms
Baggage Train	Leather	Bronze	Steel	Mithril	
Weapons	-	0	0	0	
Armor	0	0	0	0	
Food	660				
War machines	0				

The Town/Fort of Mt Gram flying the flag of the Witch-king is here.

Army Commander : Lord Bolg Location : @ 3124 in Mountains Climate is Cold
 Army morale : 10 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Mannish slaves w/maces 10 30 10 300 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 660
 War machines 0
 The Major Town/Castle of Minas Morgul flying the flag of the Witch-king is here.

Army Commander : Lord Rogrog Location : @ 2305 in Mountains Climate is Polar
 Army morale : 50 Warships : 0 Transports : 0 (2) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Troll footsoldiers w/flails 10 30 0 200 Heavy Infantry
 Mannish slaves w/maces 10 30 10 200 Men-at-Arms
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0
 Armor 0 0
 Food 880
 War machines 0
 The Major Town/Fort of Mt Gundabad flying the flag of the Witch-king is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	9000	6000	4500	750	30727	7500	3000
Purchase at market price/unit	7	9	12	86	3	9	20
Sell to market price/unit	3	4	6	42	1	4	10

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 1900	Leather	0	0
Pop Centers : 3500	Bronze	465	310
Characters : 11000	Steel	138	92
	Mithril	0	0
Total : 16400	Food	9171	114
	Timber	32	21
Current Tax rate : 40%	Mounts	0	0
Revenue expected next turn : 13500 (-2900)			
Current Gold reserve : 24650			

Ships have been left anchored at the following locations:

None

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item	#	Latent	Alignment	Known Powers
Palantír of Minas Ithil	Orb	28	No	None	SCRYING - "Scout Area" on any hex.
Thôlogaer Ciryatano	Helm	48	Yes	None	Increases Mage Rank by 30.
Morgul Plate	Armor	52	Yes	Evil	Increases Command Rank by 10.
Ulûkai	Jewel	67	Yes	Evil	Increases Command Rank by 25.
Thrakurghash	Scimitar	68	No	Evil	COMBAT - Increases damage by 500 points.
Vasamacil	Sword	75	No	Evil	COMBAT - Increases damage by 750 points.
Romoquenáro	Bow	82	No	None	COMBAT - Increases damage by 750 points.
Nallagurth	Mace	86	No	Evil	COMBAT - Increases damage by 750 points.
Fire Mace	Mace	115	No	None	COMBAT - Increases damage by 750 points.
Blood Spike	Club	116	No	None	COMBAT - Increases damage by 750 points.
Pectoral	Amulet	157	Yes	None	Increases Emissary Rank by 25.

You have hidden the following additional artifacts:

None

NATION MESSAGES*Reports suggest the presence of holdings/forces of the Dwarves at 2004.**Reports suggest the presence of holdings/forces of the Dúnadan Rangers at 1609.**Reports suggest the presence of holdings/forces of the Noldo Elves at 2209.***ENCOUNTER MESSAGES**

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list. If you have any questions, feel free to contact our office.

ORDERS GIVEN

None

Anglach



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : #102 Barriers(76) #232 Fire Bolts(71) #308 Capital Return(100)
 #417 Divine Characters w/Forces(86) #502 Weakness(88)

He is currently in the Hills & Rough at 1502. The Camp of Lag-angren flying the flag of the Witch-king is here.

Ang lion



Ranks : Command 10 Agent 20 Emissary 30 (55) Mage 30
 Health 100 Stealth 0 Challenge 43
 Artifacts : #157 Pectoral
 Spells (+0) : #104 Resistances(99) #236 Fire Storms(50) #310 Major Return(50)

He commands an army in the Mountains at 2006. The Town/Fort of Mt Gram flying the flag of the Witch-king is here.

Ashburgn 1



Ranks : Command 0 Agent 20 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 53
 Artifacts : None
 Spells (+0) : #102 Barriers(76) #232 Fire Bolts(61) #308 Capital Return(100)
 #416 Reveal Production(97) #419 Divine Nation Forces(80)

He is currently in the Mountains at 3124. The Major Town/Castle of Minas Morgul flying the flag of the Witch-king is here.

Blogath



Ranks : Command 0 Agent 0 Emissary 0 Mage 40
 Health 100 Stealth 0 Challenge 40
 Artifacts : None
 Spells (+0) : #104 Resistances(76) #232 Fire Bolts(55) #308 Capital Return(87)
 #417 Divine Characters w/Forces(71)

She is currently in the Mountains at 3124. The Major Town/Castle of Minas Morgul flying the flag of the Witch-king is here.

Bolg



Ranks : Command 50 (75) Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 85
 Artifacts : #67 Ulûkai #68 Thrakurghash√
 Spells (+0) : None

He commands an army in the Mountains at 3124. The Major Town/Castle of Minas Morgul flying the flag of the Witch-king is here.

Gaurithoth



Ranks : Command 0 Agent 0 Emissary 0 Mage 50
 Health 100 Stealth 0 Challenge 50
 Artifacts : None
 Spells (+0) : #108 Blessings(54) #214 Call Winds(80) #308 Capital Return(100)
 #310 Major Return(75) #419 Divine Nation Forces(52)

Gaurithoth has a special ability. He has a bonus to his Mage rank.
He is currently in the Mountains at 3124. The Major Town/Castle of Minas Morgul flying the flag of the Witch-king is here.

M r a z r



Ranks : Command 40 (50) Agent 0 Emissary 40 Mage 70 (100)
 Health 100 Stealth 30 Challenge 132
 Artifacts : #28 Palantír of M... #48 Thôlogaer Cir... #52 Morgul Plate
 #75 Vasamacil√ #82 Romoquenáro #86 Nallagurth
 Spells(+30) : #110 Protections(71) #220 Words of Agony(83)
 #308 Capital Return(96) #312 Return True(65) #432 Perceive Secrets(71)
 #436 Scry Character(63) #512 Conjure Hordes(82)

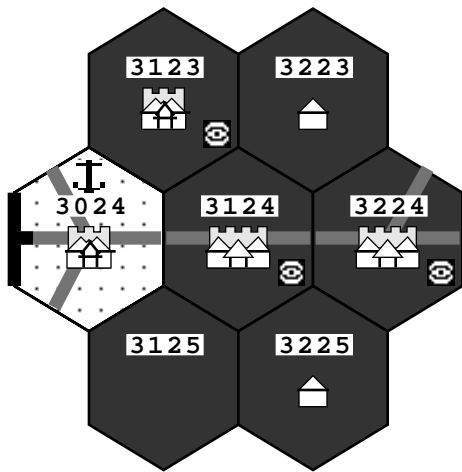
He is currently in the Mountains at 2305. The Major Town/Fort of Mt Gundabad flying the flag of the Witch-king is here.

R o g r o g



Ranks : Command 50 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 65
 Artifacts : #115 Fire Mace√ #116 Blood Spike
 Spells (+0) : None

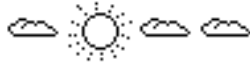
He commands an army in the Mountains at 2305. The Major Town/Fort of Mt Gundabad flying the flag of the Witch-king is here.



MEPBM GAMES Middle-earth Play-By-Mail™ Third Age, circa 2950

Witch-king

URNSHEET



Game # 229



NONE
NONE
NONE
NONE

Game # : 229
Player # : 11
Turn # : 1
Security # : 6139

Return this turnsheet before JANUARY 11

To MEPBM, 340 North Rd, Cardiff, Wales CF14 3BP Voice: +44 (0) 29 20913359
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Anglach (ID: angla) @ 1502 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Angûlion (ID: angul) @ 2006 Command Agent Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Ashburgnûl (ID: ashbu) @ 3124 Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Blogath (ID: bloga) @ 3124 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Bolg (ID: bolg) @ 3124 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Gaurithoth (ID: gauri) @ 3124 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Mûrazôr (ID: muraz) @ 2305 Command Emissary Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Rogrog (ID: rogro) @ 2305 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

If you wish special service, please circle YES.
For details, see House Rules and Procedures.
Verification of this service will appear on your resultsheet.

YES NO

Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact MEPBM if you have any questions.

YES NO

If "YES", can you provide MEPBM with a contact phone number

[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, MEPBM has need to contact players regarding game actions, turnsheet reception problems, etc... For MEPBM to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:

[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!